Home Environment Project Brief

Learning Objectives
- Develop skills on hot to care for your room
- Identify how to select colors, textures, and accessories
- Explore ways to share a home with family and friends
- Learn how to use the tools of design in making and arranging accessories for a home
- Discover how to use principles of design in making and arranging items for a home
- Learn how to plan and create storage centers for a home
- Apply learned knowledge on how to restore furniture
- Learn how to improve the outside environment of a home
- Create an original design or adapt a design for a home accessory
- Learn to make wise home furnishing purchase decisions

Fair Projects
- Collage of different textures
- Picture frame
- Memory board
- Table cloth
- Placement plan for home accessories
- A table setting around a party or special event
- Restore a wood item, include "before" and "after" pictures
- Recycle or create a low cost item for your home
- Bedspread
- Purchase an item for your home that displays what you've learned

Demonstration Ideas
- How to make a dustless dust cloth
- How to sand and apply finish to a wood item
- How to organize your dresser drawers
- How to prepare for and treat overnight guests
- Experiments with color
- How to make curtains
- How to use elements of design
- How to design a floral arrangement
- How to plan a party
- How to arrange and hang pictures
- How to mat and frame pictures
- How to upholster a slip cover
- How to clean and restore metal home furnishing items
- How to make a fabric covered screen

Field Trips
- Furniture and Picture frame store
- Interior Designer
- Quilt shop, or quilter
- Carpenter
- Antique store
- Fabric store
- Lighting store

Critical Thinking
- Describe how you choose your accessories for your item.
- Describe how your item is "visually" balanced
- Is your item suitable for its intended purposes? Why?
- Does your accessory over power your main item? Explain.
- Describe your techniques and materials.
- How do you care for your item?
- Describe the use of line, color, shapes, texture, and space.

Community Service Ideas
- Volunteer to help clean someone's home
- Create a quilt for medical care center
- Design a room for a friend
- Design a home for a Habitat for Humanity project
- Lead younger children in home environment projects
- Create gifts for family members, neighbors, or residents with special needs

Science and Technology
How do you use science and technology in this project area?
Examples:
- Design of materials in a room
- Calculation of size, understanding area and volume.
- Understand how colors react when they are combined.

Show Me Character

Trustworthiness - includes honesty, promise keeping and loyalty.

- Take credit only for the projects you've completed, and share credit with those who helped with the project
- Be honest with friends, project leaders, judges and others

Respect - includes courtesy and proper treatment of people and things.

- Show appreciation to those who help you complete your projects
- Be careful when working around other's projects; handle them only with permission
- Only judge others on the merit of their project not on your opinions of what they have made

Responsibility - includes the pursuit of excellence, accountability and perseverance.

- Always try to be on time to activities
- Clean up your workspaces; don't leave work for others to do
- Believe in yourself and keep creating, even when a project doesn't go as planned

Fairness - involves consistently applying rules and standards appropriately for different age groups and ability levels.

- Don't monopolize shared tools or supplies
- Don't spend more money than your parents have agreed to for your projects

Caring - promoting the well being of people and things in a young person's world. It denotes action and not just feelings.

- Share your extra materials with other 4-H members if they are needed
- Make a craft for someone special
- Using your skills and talents, help friends when they need an extra hand

Citizenship - includes making the home community and county a better place to live for oneself and others.

- Always do your best when completing a project, working within the spirit of the rules
- Teach others what you know
- Take the initiative to learn something extra about what you're making

Show Me Standards

Missouri 4-H members will acquire the knowledge and skills to gather, analyze and apply information and ideas, communicate effectively, recognize and solve problems, make decisions and act as responsible members of society.

4-H members will acquire a solid foundation which includes knowledge of:

- **Mathematics** - Geometric and spatial sense involving measurement (including length, area, volume), trigonometry, and similarity and transformations of shapes

Resources

471 Home Environment Units 1 & 2
Y4710 Unit 1 - Explore color, texture
Y4711 Unit 2 - Advanced color, texture, space

472 Home Environment Units 3 & 4
Y4720 Unit 3 - Explore temperature of color, balance
Y4721 Unit 4 - Explore color schemes, movement

473 Home Environment Units 5 & 6
Y4730 Unit 5 - Explore window treatments, bed covers
Y4731 Unit 6 - Explore refinishing & refurbishing furniture

474 Home Environment Unit 7
Y4740 Unit 7 - Explore independent study

475 Designing a Space of My Own Project information at 4h.missouri.edu/projects/design

All Units
Y620 4-H Project Record
LG4700 Helper's Group Activity Guide Units 1-7

Ideas for judging classes use LG307 Family Consumer Science Judging Guide & LG730 Judging: A 4-H Teaching Technique.

To Order

Extension Publications online at http://extension.missouri.edu/explore/shop/or by phone 1-800-292-0969
For additional resources check with your local University of Missouri Extension Center or the 4-H Source Book at http://www.4-hmall.org/educationalresources.aspx.