



Clover Scene Investigation

Hurricane Deck
4-H Fantastic Friday's



Sign-Up!

Finger Printing	October
Where in the World?	November
Egypt	December
Pompeii	January
Mexico	February
Carmen Caught in China	March



UNIVERSITY OF MISSOURI
Extension

I Pledge My:

- **Head** to better thinking
- **Heart** to greater loyalty
- **Health** to better Living
- **Hands** to larger service

- ☘ For my club
- ☘ My community
- ☘ My country
- ☘ And my world

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The Case of the Great Gateway Getaway! Carmen Sandiego and her V.I.L.E. accomplices have gotten away again. You will become a member of the ACME junior detective agency and follow the clues to find out what Carmen Stole and to capture her once and for all! Join in the fun as we use social studies, science and technology to solve the crime!



December

Follow Carmen to Egypt. We will use some math skills to study the pyramids and make our own hieroglyphic.



January

Follow Carmen to Italy and discover Pompeii. We will use science to discover volcano's and what happened to the people of Pompeii.



February

Discover Mexico and the Mayan cultures. We will investigate foods and "cook" up some



March

Carmen Caught in the land of dragons. We will use math to make kites, tangrams and a Chinese dragon!

October



Do you have a loop, arch or whorl fingerprint? Learn how fingerprinting is used at crime scenes.

November



Where in the World is Carmen Sandiego? Play this computer game to spruce up your detective skills.

4-H Afterschool . . .Is COOL!

4-H is a community of young people across America who are learning leadership, citizenship and life skills.

4-H After School creates safe, healthy, enriching environments that enhance young people's social, emotional, physical, and academic success.

4-H is a partner with Project PASS (Partners Assisting Student Success) whom provides funding for this program.



4-H SET
Science, Engineering & Technology